

Manoah Steves Elementary School

CALENDAR FOR 2017-2018

Here is our calendar for 2017-2018. It is intended that this information pertaining to holiday times and non-instructional days next school year will assist you in making your own family plans. If possible, we ask that families take their holidays during the school vacation dates. Consistent school attendance helps students succeed!

DESIGNATION – 2017-2018

Schools open----- Tuesday September 5, 2017
Thanksgiving Day ----- Monday October 9, 2017
Remembrance Day----- Monday November 13, 2017
Schools close for Winter Vacation ----- Friday December 22, 2017(3:00 p.m.)
Winter Vacation period ----- Monday Dec. 25, 2017– Friday, Jan. 5, 2018
Schools reopen after Winter Vacation ----- Monday, January 8, 2018
B.C. Family Day----- Monday February 12, 2018
Schools close for Spring Vacation ----- Thursday March 15, 2018 (3:00 p.m.)
Spring Vacation period----- Friday March 16 – Thursday March 29, 2018
Good Friday----- Friday, March 30, 2018
Easter Monday ----- Monday April 2, 2018
Schools reopen after Spring Vacation/Easter -- Tuesday April 3, 2018
Victoria Day----- Monday May 21, 2018
Last day for students at Steves ----- Wednesday, June 27, 2018
Administrative Day----- Friday June 29, 2018

NON-INSTRUCTIONAL DAYS

During the 2017-2018 school year, the staff will be engaged in professional development activities on the following dates, and students are not required to be in attendance on these days.

Monday, September 25, 2017	full day Pro-D
Friday, October 20, 2017	full day Provincial Pro-D
Friday, November 24, 2017	full day Pro-D (Curriculum Implementation)
Friday, January 26, 2018	full day Pro-D
Friday, February 23, 2018	full day Pro-D, district-wide
Friday, May 18, 2018	full day Pro-D, district-wide
Thursday, June 28, 2018	full day Pro-D

THE SCHOOL DAY



8:55	Morning Warning Bell
9:00	Classes begin
10:40	Recess
10:55	Classes resume
12:08	Play First portion of lunch time
12:35	End of Play First, Lunch
12:55	Afternoon Warning Bell
1:00	Classes resume
3:00	Dismissal